

Darebin Netball Association



DAREBIN NETBALL ASSOCIATION INC.

REGISTRATION NUMBER

A0013893P

BY-LAWS

EFFECTIVE FROM

1ST JANUARY 2026

LAST UPDATED

NOVEMBER 2025

DEFINITIONS

“Association” is the Darebin Netball Association.

“Club” includes all affiliated clubs.

“Club Delegate” is a representative of the Club or Team who liaises with the Committee.

“Committee” is comprised of members of the Association who are elected to committee positions as per the constitution.

“Ineligible player” is a player who is not entitled to participate in a game, which may include a player who has not qualified or a player not eligible to play in that age section.

“Team” is a team which is not affiliated with a governing Club at either the Night Competition or the Saturday Competition.

“Constitution” means the constitution of the Association. It may otherwise be referred to as the Rules of Incorporation.

“Bylaws” are additional rules which apply to members which generally deal with internal and administrative matters. The Bylaws are made under the Constitution. Accordingly, the Bylaws are subordinate to the Constitution and must not be inconsistent with the Constitution. An Association should have a clause in the Constitution that provides the power to the Board or Committee to make Bylaws.

BYLAWS

These Bylaws are the rules governing the internal affairs of the Association. They are the operating procedures that determine the conduct and direction of the organisation.

1. CLUB DELEGATE MEETINGS

- 1.1 Club Delegate meetings will be held as per the calendar.
- 1.2 All Clubs must be represented by at least one delegate at all Club Delegate meetings.
- 1.3 Club delegates are required to be nominated at least 14 days prior to the scheduled meeting, in writing to the Secretary of the association.
- 1.4 Should a club not be represented, the association may impose a fine or penalty.

Penalty: *Fine to be determined by the Committee.*

2. CORRESPONDENCE

- 2.1 All correspondence must be in writing from the Club Secretary or authorised person to the Association Secretary.
- 2.2 All correspondence from the Association will be addressed to the Club Secretary or authorised person.

3. FINANCES

- 3.1 Fees
 - (a) The Committee shall set fees annually at the Planning Meeting.
 - (b) The fees shall be calculated to cover the costs of
 - (i) Team entry;
 - (ii) Netball Victoria membership fee;
 - (iii) Venue hire;
 - (iv) Equipment;
 - (v) Umpiring costs;
 - (vi) Trophies, Badges and Awards; and
 - (vii) Administration costs.
 - (c) All monies due must be paid by the nominated due date.
Penalty: *Non-financial Clubs or Teams will not be permitted to take the court.*
 - (d) Any individual with outstanding debt to the Association shall not be permitted to take the court for a Club or Team under any competition or team governed by the Association until the outstanding debt is paid.

3.2 Reimbursements / Payments

- (a) The Committee members shall be entitled to claim expenses incurred whilst acting in an official capacity from the Association. Receipts must be supplied.
- (b) Umpires will be paid weekly at a rate as determined at the Association's Annual Planning Meeting.

4. INFORMATION TO CLUBS

4.1 The Association shall provide the following information in writing to all Clubs prior to the start of the season

- (a) Association contact details
- (b) Association venue address
- (c) Association Bylaws
- (d) Association calendar of events
- (e) Fixtures prior to each season commencing
- (f) Details of courses, seminars etc

4.2 The Association will maintain relevant information for clubs and players via the website and club meetings.**5. REGISTRATION**

5.1 Club / Team

- (a) To compete in the Association's competitions, the official entry form must be completed and returned by the due date.
- (b) A representative of any Team or Club proposing to be registered must attend the Club Meeting.
- (c) All Clubs and Teams that submit entry forms shall receive an information kit, which shall include:
 - (i) Due date and amount of all fees and levies that are to be paid for the season, including Registration Fees, Court Fees, Netball Victoria Fees and any other fees that may be deemed necessary for that season
 - (ii) Copy of the Association Constitution and Bylaws
 - (iii) Information regarding any meetings or other requirements of the Association
 - (iv) Association calendars
 - (v) Codes of Conduct
 - (vi) Netball Victoria CyberSafety Policy
 - (vii) Netball Victoria Competition Regulation
 - (viii) Netball Australia Member Protection Policy

- (d) Subsequent to pre-season registration, a player may be added to a Club or Team list by adding the player's details (NV membership number, DOB, full name & address) to the back of the score sheet.

5.2 NetSetGO! Program

- (a) To participate in the Association's NetSetGO! program, the official registration form must be completed and returned by the due date.
- (b) Confirmed participants that submit registration forms and fees shall receive the following:
 - (i) Codes of Conduct
 - (ii) Schedule of club training days and times
- (c) Clubs shall not approach participants/parents of NETSETGO! without the permission of the program co-ordinator.
- (d) The association does not approve clubs approaching parents or players of the NetSetGO! Program for recruitment. The association may impose a fine or penalty to those Clubs who breach this clause.

Penalty: Fine to be determined by the Committee.

6. NETBALL VICTORIA MEMBERSHIP

- 6.1** Netball Victoria membership fee is set annually by the Victorian Netball Association Inc.
- 6.2** All players, coaches, bench officials and umpires participating in Association competitions or programs must be a current Netball Victoria member. Darebin Netball Association needs to be compliant with Netball Victoria and Darebin Netball Association may deduct competition points for teams who fail to comply with the above.
- 6.3** No player will be permitted to take the court without Netball Victoria membership.
- 6.4** Netball Victoria membership fees are to be paid by the third round of the season.
- 6.5** Single Game Vouchers may be used.
 - a) A player must purchase a Single Game Voucher from the competition office prior to taking the court for the Club or Team.
 - b) A Single Game Voucher may be used by the player for one game only.
 - c) A maximum number of two (2) Single Game Vouchers may be purchased by the player before the player must become a Netball Victoria member for the year.

7. AGE REQUIREMENTS

- 7.1** Participant age is determined as at 31st December of that year.
- 7.2** Clubs and Teams are trusted to obtain and provide correct dates of birth.
- 7.3** Players aged 5-7 years will participate in NetSetGO! Tier 1 (program).

7.4 Players aged 8-10 years will participate in NetSetGO! Tier 2 (competition).

7.5 Minimum age requirements are:

- (a) 11&U – 9 years
- (b) 13&U – 11 years
- (c) 15&U – 12 years
- (d) 17&U – 14 years
- (e) 20&U and Open Sections - 14 years

7.6 Permission for a player to be excluded from the age requirements for a competition must be applied for in writing to the Secretary of the association. The association decision is final.

Penalty: Loss of four (4) premiership points to offending team.

8. INCLUSIVE ENVIRONMENTS

8.1 The Association actively support the participation of all groups and populations including; girls, boys, women, men, aged, indigenous, disabled and culturally & linguistically diverse.

8.2 The Association will conduct cultural awareness training & inclusive workshops to ensure your club is providing a welcoming environment and creating awareness around cultural views and barriers.

8.3 The Association will allow for modifications where necessary.

8.4 Think ability not disability.

8.5 The Association is committed to providing a safe, fair and inclusive sporting environment where all people can contribute and participate.

8.6 The Association will endeavour to provide opportunities for males to participate in mixed and male competitions.

8.7 The Association supports participation in netball on the basis of the gender with which a person identifies. If issues arise, the Association will seek advice on the application of the applicable Victorian discrimination laws for the particular circumstances.

8.8 All competitions will be clearly labelled in regard to age group and gender. This includes additional references to all genders that are permitted to play. All competition labelling will be clear and transparent.

8.9 The Association observes the Netball Victoria Gender Regulation in regard to male participation:

- (a) Males who are 13 years (and older) are not permitted to participate in female competition. This means that males must be less than 13 years of age (actual age) as at the first day of the competition or season; and
- (b) males that turn 13 during that competition or season will be permitted to participate for the duration of that competition or season.

8.10 The Association observes the Netball Victorian Gender Regulation in regard to mixed competition:

- (a) Mixed competition for the 11&U and 13&U age groups will have NO restrictions applied on the basis of gender.

- (i) Males who are 13 years (and older) are not permitted to participate in female competition. This means that males must be less than 13 years of age (actual age) as at the first day of the competition or season; and
 - (ii) Males that turn 13 during that competition or season will be permitted to participate for the duration of that competition or season.
- (b) Mixed competition for the 15&U age groups will observe the following rules:
- (i) The minimum number of males in a team is ZERO, and
 - (ii) Eligible boys will be permitted to play in this age group. A mixed team must only have a maximum of 2 males on court at any one time. There is no limit to the number of boys named on the score sheet. (males <13 years of age as at the first day of competition may participate with no restrictions as per gender regulation policy).
 - (iii) 15&U Competitions – Eligible boys will be permitted to play in this age group, up to two (2) boys are permitted to take the court at any one time. There is no limit to the number of boys named on the score sheet. The minimum number of males in a team can be ZERO. (males <13 years of age as at the first day of competition may participate with no restrictions as per gender regulation policy).
 - (iii) 18U & 20&U - Refer Mixed Competition rules.

9. COMPETITIONS & PROGRAMS

9.1 The Association offers the following competition & programs:

NetSetGo	Mixed	(females & males – no restrictions)
11&U	Mixed	(females & males – no restrictions)
13&U	Mixed	(females and males – no restrictions) (males <13 years of age as at the first day of competition may participate.
15&U	Mixed	(males <13 years of age as at the first day of competition may participate). (females and males – restrictions apply) refer to 7.3 (b)
18U	Female	(females – no restrictions)
18U & 20&U	Mixed	(females and males - refer to mixed rules competition)
Open	Female/Mixed	

9.2 Ladies & Mixed Open Competition: maximum of 3 junior players under 18 years of age on the court at one time. Junior players are classified as 14 to 17 years of age (restrictions apply refer to 7.5) and must wear an arm band on the court.

9.3 Ladies & Mixed Open Competition the following will apply: -

9.4 Players shall only be permitted to play in a higher section or age group (refer to bylaw 7.5).

9.5 Players may transfer between teams, in a higher section, until the player takes the court for their fourth game with the one team. Once this occurs the player must remain with the team they played their fourth game with for the remainder of the competition.

9.6 Players may play a maximum of three (3) games in a “borrowed” team.

Penalty: *On the fourth (4th) game played in a team, the player will be considered to be part of that team. 16.4*

Penalty: Loss of four (4) premiership points to offending team. 16.1, 16.2

- (a) Borrowing players (fill ins) must be on the wing position for all games.
- (b) Player must decide what team they are in and supply this information to the association on a team list
- (c) Any exceptions to the above must be a formal exemption submitted to the committee for approval

9.7 Limits on Reresentative Players

For the purpose of these bylaws, a Representative ("Rep") Player is defined as any player who:

- (a) Is currently selected in a Representative, Academy, or Development squad for any Netball Association.
- (b) Has taken the court in a Representative match (including tournaments and weekly representative leagues) within the current or previous calendar year.
- (c) Has played four (4) or more matches in a State League competition (e.g., Victorian Netball League or equivalent) within the current or previous calendar year.

9.7 Team Roster Limits – Commenced 2026

- (a) Maximum Cap: A maximum of four (4) Representative Players may be registered on any single team roster in the domestic competition at any one time.
- (b) On-Court Limit: A maximum of four (4) Representative Players may take the court during any single match.
- (c) 2026 – Applicable to 11U
- (d) 2027 – Applicable to 13U
- (e) 2028 – Applicable to 15U
- (f) 2029 - Applicable to 18U

10. GRADING

- 10.1** A Grading Sub-Committee will be appointed by the Association to evaluate, grade and re-grade all teams, which generally will consist of Committee members
- 10.2** The Grading Sub-Committee reserves the right to reject any team applying for entry to the competition.
- 10.3** Re-grading may occur at any time within the first 2 to 4 weeks of any season. Where there is an obvious discrepancy after this time (maximum of 2 weeks after the grading season), the Grading Sub-Committee may make the necessary changes within two weeks after the grading season. No regrading will occur after this time and the teams must stay in the section they are in until the next season.

- 10.4** If re-grading occurs after the normal grading time has finished then the team that is re-graded into another section will carry across any points earned from there section across to the new section regardless if they are moving up or down a section. This will be done by a manual adjustment to the ladder with an explanatory note visible to all.
- 10.5** All requests from Clubs or Teams will be considered by the Grading Sub-Committee.
- 10.6** The Grading Sub-Committee will be the ultimate adjudicator of all grading decisions.
- 10.7** All sections are graded by ability and teams can only be re-graded within the age group nominated on the entry form, unless otherwise requested by that Club or Team.

11. DRESS CODE

11.1 Players

- (a) Each Club and Team must register its uniform.
- (b) Clubs and Teams must notify the Association in writing of any proposed changes to their uniform.
- (c) The Association must approve all Club and Team uniform colours and designs.
- (d) All players must wear their Club or Team nominated uniform including positional bibs and any sports brief or shorts under their skirt or dress, the skirt, dress or shorts must be of an appropriate length and not too short. Correct sport briefs/ bike shorts must be worn under skirt or dresses.
 - (i) Shorts must not be longer than the skirt or dress.
 - (ii) Open Ladies & Mixed competitions – short/pants that end above the knee and no shorter than mid thigh are acceptable.
 - (iii) Requirements for men’s shorts are as above.
 - (iv) Skin tight apparel on its own is will not be acceptable.
- (e) Players in NetSetGO! and 11&U sections may wear tracksuit pants or leggings under their club uniform.
 - (i) Pants or legging colour must be the Club or Team skirt or dress colour.
 - (ii) Leggings with lace and/or adornments will not be allowed.
- (f) No jewelry or body piercing may be worn. A wedding ring is accepted if taped.
- (g) Gloves, leggings, tracksuit pants are not permitted, except on the grounds of medical condition upon receipt of a doctor’s certificate signed by a qualified medical practitioner, or religious and cultural reasons upon application to the committee of management in writing.
- (h) Players will receive a warning before a penalty is applied for incorrect uniform.

Penalty: *Fine to be determined by the Committee.*

11.2 Umpires

- (a) Shall wear clothes that are white in colour. Suitable footwear shall be worn.

- (b) In extreme weather conditions, suitable alternative clothing will be permitted with the approval of the Umpire Supervisor.

11.3 Representative Squad

- (a) The Association representative squad uniform is
 - (i) Official Association Netball Dress
 - (ii) Official Association Training Singlet
 - (iii) Official Association socks
- (b) All representative squad uniform items must be purchased through the Association to maintain consistency.
- (c) Players will not be permitted to take to the court unless they are in full uniform.

12. CLEARANCES

- 12.1** A clearance is required if a player wishes to transfer to another Club OR Team during the current season.
- 12.2** No player will be granted more than one (1) clearance per season.
- 12.3** A clearance will not be granted after the half way mark of the season.
- 12.4** Players who owe outstanding playing fees or are in possession of Club or Team property (uniform, equipment) will not be granted a clearance.
- 12.5** A player must have received notification in writing from the Association before playing for a new Club or Team.

***Penalty:** As determined by the Committee.*
- 12.6** A player must complete all details on the top section of the clearance form and send to the Association Secretary.
- 12.7** The Association will forward the clearance request to the existing Club or Team for approval.
- 12.8** The existing Club or Team has seven (7) days to complete the clearance or the Association will automatically clear the player to the new Club or Team.
- 12.9** If the Club or Team refuses to clear the player (refer to 11.2, 11.3 and 11.4), the Association will write to a player advising the reason why and forward a copy to both Clubs or Teams.
- 12.10** Any dispute arising from clearance restrictions will be dealt with according to the grievance procedure outlined in the Association Constitution.
- 12.11** If the clearance is approved, the player will then receive a letter advising that the clearance has been approved and copy is forwarded to both Clubs/Teams.

***Penalty:** Fine as determined by the Committee.*

13. CONDUCT OF GAMES

- 13.1** The Association adheres by the rules as stated in Netball Australia's Official Rule Book, as well as Netball Victoria's regulations.

- 13.2** The length of quarters varies depending upon the age of players. The Association determines the length of quarters prior to the season commencing.
- 13.3** Timing will be operated by a central timekeeper.
- 13.4** If games are centrally timed there will be no injury time. A game may be stopped by the umpires in extenuating circumstances to ensure a safe playing area is maintained.
- 13.5** Blood Policy
- a) The game is stopped - the clock is not stopped.
 - b) Player leaves the court - substitution rules apply (with no time allowance).
 - c) Play is resumed.
- 13.6** In NetSetGO! and 11&U sections, as fewer goals are scored, the **umpires** should use their own discretion when allowing a player to return to the game. This applies to players arriving late as well as players who have left the game for injury or under the blood policy.
- 13.7** Fixtures will be arranged for all competitions indicating courts and times. The draw will be available via the website.
- 13.8** A Walkover,
- a) Will be awarded to the non offending team should the opposition not be able to field five (5) players to take the court before the end of the first quarter
 - b) One (1) goal will be awarded to the non offending team for every minute the start of the game is delayed
 - c) In the event of a walkover being given, notice must be supplied to the Court Supervisor as soon as practicable
 - d) A team giving a walkover shall pay the required game fee
 - e) A team receiving a walkover shall be awarded four (4) premiership points and ten (10) goals for and nil against
- Penalty:** *Fine as determined by the Committee.*
- 13.9** Rolling Subs
- (a) The rolling substitution stands at the designated area.
 - (b) Before leaving the designated area, the substitute tags (with hands) the player leaving the court.
 - (c) Only one (1) rolling substitute per team can be made at a time.
 - (d) Play is not to be held up for rolling substitutions. If play is delayed, the player will be penalised under Rule 19.2. Delaying play.
 - (e) Players must observe the offside rules as they enter / leave the court.
Sanction: Free pass where the infringement occurred (offside area) unless this places the non-infringing team at a disadvantage, or advantage is applied.
 - (f) Players must not interfere with the umpire's movement during the substitution.

Sanction: Free pass where the ball was when play was stopped (advantage may be applied).

- (g) If a player leaves the court as a rolling substitution, and there is no player in the designated area, the replacement player is treated as a late player (as per Rule 3.8) and must wait until a break in play to enter the court.
- (h) Any late player may, after advising the umpire, take the court in the vacant position/s at the next break in play.

Action: Any late player is sent from the court until the correct time for entry and possession is awarded to the opposing team where the ball was when play stopped.

- (i) Terminology: Incorrect entry.

14. SCORING

14.1 Scoring of matches will be using the Netball Connect App (Live Scoring) Each team should provide a non-participating scorer for each game.

- a. These scorers must sit/stand together at the score bench for the duration of the match.
- b. The first named team will be responsible for scoring on the App.
- c. At the conclusion of the game, the scorers are to confirm and submit the score.
- d. It is the first named team's responsibility to score the game.
- e. The scorer/s must be a minimum of fourteen (14) years of age.

14.2 If a scorer, Team or Club believes the final score is incorrect they must:

- a. notify the Competition Supervisor of their intention to protest
- b. lodge a dispute in writing with the Darebin Netball Administration within 48 hours of the game being played
- c. Darebin Netball will advise the result of the dispute and this decision shall be final and binding on all parties.

14.3 Team Attendance

- a. Each player who takes the court must be recorded in the Netball Connect App before the completion of the game.
- b. Attendance from throughout the season will determine if the players within the team meet the eligibility requirements to play in the final's series, if this isn't met the player will not be permitted to take the court.

Penalty during Rounds: A loss of 2 points if a team has not correctly listed the players taking the court.

Penalty during Finals: Match deemed a forfeit as unable to determine player eligibility.

15. PROGRESSIVE LADDERS

15.1 A weekly ladder will be displayed at the Association's venue and website after the re-grading period.

15.2 Premiership points are recorded during the season as follows:

- (a) 4 points for a win
- (b) 4 points for a bye
- (c) 2 points for a draw
- (d) 0 points for a loss, forfeit, abandonment or walkover
- (e) 2 points for weather conditions

16. BORROWING PLAYERS

16.1 Players shall only be permitted to play in a higher section or age group (refer to bylaw 7.5).

16.2 Where there are two or more teams from the same Club graded in the same section, players can only play with their registered Club team in that section.

16.3 Players may transfer between teams, in a higher section, until the player takes the court for their fourth game with the one team. Once this occurs the player must remain with the team they played their fourth game with for the remainder of the competition.

16.4 Players may play a maximum of three (3) games in a “borrowed” team.

Penalty: *On the fourth (4th) game played in a team, the player will be considered to be part of that team. 16.4*

Penalty: Loss of four (4) premiership points to offending team. 16.1, 16.2

17. FINALS

17.1 Finals will be played at the conclusion of the rounds in each section, except in NetSetGO! Tier 2 and 11&U.

17.2 Sections with 10 teams or less will play a four-team final series.

17.3 Sections with 11 teams and more may have a 8-team final series.

17.4 A four-team finals series will be played unless Clubs and Teams are notified otherwise.

17.5 The number of points gained during the season shall determine teams qualifying for finals. In the event of teams being equal on points, positions shall be determined by the percentage of goals scored for and against. In the event of teams being equal on percentage, positions shall be determined by the greater number of goals scored for.

17.6 Players must play at least 25% of the season plus 1 game, in the team in which they have qualified, throughout the season to be eligible to participate in that section’s Final Series.

17.7 Teams found playing an ineligible player during finals will be considered to have lost that game.

17.8 The rules listed in Conduct of Games apply for finals. The starting time of finals games may alter slightly.

17.9 If a final does not reach half time, the ladder position will stand or where possible games may be re-scheduled.

- 17.10** Drawn games Refer to Rule 2.5 of the Official Rules of Netball for the procedure for extra time where a winner is required.
- (a) The duration of extra time shall be based on the length of the quarters:
 - (i) 10 minute quarters will play 2 x 5 minute halves.
 - (ii) 12 minute quarters will play 2 x 6 minute halves.
 - (iii) 15 minute quarters will play 2 x 7 minute halves.
 - (b) In the event of a tie remaining at the end of extra time, a visual signal shall be used to indicate that play shall continue until one team has a two (2) goal advantage.
- 17.11** The Committee will determine awards for premiers and runners-up.
- 17.12** In the instance that a Team in finals does not have 7 qualified players to play in finals then an exemption can be granted by the committee. Each circumstance will be dealt with accordingly depending on the circumstances. The team must notify the secretary of exemption request in writing providing the team name, age group and division requiring the exemption. The Team must also provide the player name, division and age group of the player requiring the exemption to play in finals – refer to rule 16.2 & 16.3

18. FORFEITS

- 18.1** In the event that a team forfeits prior to the game clock starting, games shall only be awarded to players of the non-offending team. No games shall be awarded to players of the offending team.
- 18.2** A forfeit fine determined by the Committee will be imposed and must be paid before the next game of the offending team.
- 18.3** If a team notifies the Association Secretary 24 hours prior to the game commencing of its intent to forfeit, no penalty will be imposed.
- 18.4** A forfeit may result in that Club or Team being excluded entry into future competitions.

19. CANCELLATIONS

- 19.1** When games are cancelled on account of a total strike (e.g. power, or situation created by a prolonged petrol strike), weather or some other cause, both teams will be credited with two (2) points and five (5) goals each and the competition will continue as per the fixture.
- 19.2** Four (4) points can only be awarded for fully completed games.
- 19.3** In the event that a game is cancelled due to weather, games can only be awarded to a maximum of twelve players, for each team.
- 19.4** Should circumstances occur in which successive rounds need to be cancelled, the Committee will consider the position and determine a suitable course of action.

20. SELECTION OF REPRESENTATIVE TEAMS

- 20.1** The Representative Squad Coordinator will organise the representative squad selection trials.

20.2 Eligibility Selection is open to any player who is registered to and playing in a Darebin Netball Association Netball competition in the year of selection and the upcoming year, with the exception of Open Teams female and Mixed and MLeague teams who do not need to be registered and playing in a Darebin Netball Association Competition as long as player acceptance form is signed and accepted.

20.3 Selection trials will be conducted under the following conditions:

- (a) All players who have submitted a Player Registration Form shall be informed of the date, time and place where selection trials are to be held.
- (b) Notice of selection trials must be received at least ten (10) days prior to the date of the trials.

20.4 Team Selection Panels

- (a) A minimum of three Selectors must be appointed for each team and shall be made up of at least 1 Independent and two other selectors.
- (b) Selectors may be appointed to more than one panel.

20.5 Players shall be notified, in writing, of the team in which they have been selected within 21 days) days of the selection trials.

20.6 The selector's decision shall be final.

21. REPRESENTATIVE TEAM OFFICIALS

21.1 The Team Officials shall consist of

- (a) Coaches
 - (i) The team coach must be included on the team entry form at the start of the season.
 - (ii) All coaches must have a minimum Foundation Coaching Level Accreditation.
- (b) Team Managers
 - (i) A team manager shall be appointed for each selected team.
- (c) Scorer/Timekeeper
- (d) Umpires
 - (i) An umpire shall be appointed for each selected team.
 - (ii) Must be a current C badge or above
- (e) Captain & Vice-Captain

22. AWARDS

22.1 All NetSetGO! and 11&U participants will receive an appropriate participation award.

22.2 All Grand Finalists will receive an appropriate participation award.

23. PRESENTATION NIGHT

- 23.1** A Presentation Night maybe held.
- 23.2** The date and format shall be determined annually by the Committee.
- 23.3** The date, time, venue and format shall be provided, in writing, to all members at least one (1) month prior to the event.
- 23.4** Presentation of all awards shall be made on the Presentation Night.
- 23.5** Recognition of achievements shall be made on Presentation Night.

24. FUNDRAISING

- 24.1** The Association shall conduct fundraising activities during each year.
- 24.2** The Committee shall determine the fundraising activities.
- 24.3** Individual representative teams must seek approval from the Committee for any individual fundraising activities. Teams must apply in writing at least four weeks prior to the event, providing details of and rationale for the fundraising activity. Information as to how the activity will be organised, including risk management and safety measures if relevant must be provided.
- 24.4** All members are required to support the fundraising activities.

25. COURSES, SEMINARS & OTHER OPPORTUNITIES

- 25.1** The Association shall provide notification of opportunities for all members to improve their skills by attending courses, seminars and other personal development activities.
- 25.2** The Association shall encourage and support members who wish to attend appropriate courses, seminars and other personal development activities.

26. ACCREDITATION

- 26.1** The Association shall ensure that all officials have current appropriate minimum qualifications.
- 26.2** Where minimum qualifications/accreditation standards are not met, the Association shall encourage and support the member/s to achieve the minimum standards.
- 26.3** The Association will not appoint any person to an official position unless that person to be appointed has achieved the minimum standard qualification/accreditation.

27. RISK MANAGEMENT

- 27.1** Injury Reporting
 - (a) All Clubs are responsible for recording all injuries at the discretion of the injured player (or players' guardian for players under 18) on the Injury Reporting Sheets provided.
 - (b) All players in an Association representative team are responsible for recording all injuries at the discretion of the injured player (or players' guardian for players under 18) on the Injury Reporting Sheets provided.
- 27.2** Game Day Checklist

- (a) A Game Day Checklist must be completed prior to all Association competitions, tournaments, games, programs and training.
- (b) Any hazards identified will be
 - (i) Documented
 - (ii) Rectified if possible
 - (iii) Reported to the appropriate agency (local council, reserve committee) if major repair is required

27.3 Pregnancy

As per Netball Australia Member Protection Policy.

27.4 First Aid

- (a) The Association will provide a First Aid Kit.
- (b) The First Aid Kit will be stored in the first aid room and all appropriate personnel (including court supervisors, umpires and coaches) will have access to it.
- (c) The First Aider will maintain the first aid kit supplies. An inventory is to be completed on a weekly basis.
- (d) The Association will have a designated room or area for the treatment of injuries. The room or area should be kept clean and accessible at all times.
- (e) The Association will ensure that a qualified first aider is present at all competitions.

26.5 Emergency procedures

Emergency phone numbers - Ambulance, Doctor, Physiotherapist, Health Clinic and Police and an Emergency Procedure Plan is to be displayed by the phone and in the First Aid Kit.

27.5 Weather

In the case of extreme weather conditions the Association shall refer to the Association Weather Policy.

26.9 SmokeFree

The Association adopts a smoke free policy. This includes indoor venues and outdoor court surroundings. The designated smoking area shall be in reference to the YMCA policy.

26.10 Sun Protection

The Association will adopt a sun smart policy.

26.11 Working with Children's Checks

With Netball Victoria's updated Child Safety in Netball Policy, there are now specific requirements relating to Working With Children Checks for various people at Darebin Netball Association. All eligible people including Committee, Umpires, Officials and ALL Coaches and Team Managers for each Team at Darebin Netball must have their checks

The new Regulations come into effect on the 15th February 2018

2018 and Clubs/Team who have not supplied their COMPLETE list of WWCCs (including applications) will be penalised by a loss of 1 point per round. These points will not be reinstated. Points will be deducted each round until the Team is compliant.

26.12 Codes of Behaviour

The Association will adopt Codes of Behaviour as prescribed in the Netball Australia Member Protection Policy and Netball Victoria Codes of Conducts. All Clubs & Teams are bound by these codes.

26.13 Drug Policy

The Association does not support the use of performance enhancing substances and views any such use as detrimental to both the sport of netball and the spirit of the game.

28. DISPUTE RESOLUTION

28.1 The Committee will impose the prescribed penalty or any other penalty to any member that fails to adhere to these Bylaws.

- (a) Any member of a Club or Team which does not agree with a penalty or action of the Committee made under this By-law, may advise the Committee within 48 hours of the penalty or decision being made. The Committee may then:
 - (i) Discuss the issue with the relevant Club or Team and make a decision regarding the matter. The Committee shall inform the party/ies involved of their decision either verbally or in writing; or
 - (ii) Have an informal meeting with the relevant party/ies in order to discuss and resolve the dispute.

The Committee's decision is final.

28.2 The Association also adopts the following policies, regulations and procedures:

- (a) Netball Victoria CyberSafety Policy
- (b) Netball Victoria Competition Regulation
- (c) Netball Australia Member Protection Policy
- (d) Constitution

The Hearing Officer is responsible for determining the appropriate procedure for any dispute.

29. SPECIAL CIRCUMSTANCES/PROVISIONS CLAUSE

Where this By-law is silent, a decision can be made that ensures the integrity of the Association is maintained at all times.

The Committee may in using its reasonable discretion, in exceptional or extenuating circumstances, alter, vary or waive the requirements set out in these bylaws relating to the Association.

30. INDEMNITY

Except where provided or required by law and such cannot be excluded, the Association and its respective directors, officers, members, servants or agents are absolved from all liability however arising from injury or damage, however caused, arising whilst participating as a member.